

GRADE 0 YEAR PLAN 2016

Week /Date	Theme	Mathematics	Literacy	Life Skills	Art	Perceptual	Bible	Assessment
1 1 – 20 Jan	Orientation Photo of child for the birthday chart	- Counting Activities - Lesson 1.1 - Lesson 1.2	- Practise making the 'c' sound with our hand - Initial Sound - Sound Awareness	- School rules - Class rules - Class routine	- Handprints of every child in class. Make a class tree	-- Colour front page of booklet - Colour/Cut	- God makes the world	
2	My body	- Rote Counting - Counting Objects - Lesson 1.3 - Lesson 1.4 - Lesson 1.5	- Sound Awareness - Coding and Blending - Compound Word Manipulation - Phonics Game	- Different body parts - Emotions	- Draw a picture of a person	- Fine Motor: Puzzle Peg Board Threading - Page 1 - Gross Motor: Hopping Skipping - Colour/Cut	- Adam and Eve (first people)	- Identify body parts
3	My body	- Rote Counting - Counting objects - Lesson 1.6 - Lesson 1.7 - Lesson 1.8	- Coding and Blending (Introduce dots) - Compound Word Manipulation - Phonics Game	- My body is private - How to keep your body strong and healthy	- Paint a self portrait	- Fine Motor: Puzzle Peg Board Threading - Page 2 - Gross Motor: Balance - Colour/Cut	- 10 Commandments	- Balance - Count to 20

4	My senses Taste Test Making popcorn in class	- Rote Counting - Counting Objects - Lesson 1.9 - Review Test 1 - Lesson 2.1	- Coding and Blending - Compound Word Manipulation - Phonics Game	- Different sense and the organs we use	- Building a face with cut outs for senses	- Fine Motor: Puzzle Peg Board Threading - Page 3 - Gross Motor: Catch and Throw - Colour/Cut	- 10 Commandments	- Catch and throw - Balancing
5	Hygiene	- Rote objects and Counting - Lesson 2.2 - Lesson 2.3 - Lesson 2.4	- Coding and Blending - Compound Word Manipulation - Phonics Game	- Why is hygiene important?		- Fine Motor: Puzzle Peg Board Threading - Page 4 - Gross Motor: Balance - Colour/Cut	- Leprosy Cured	- Coding - Skipping - Counting 10 objects

6	My Family Bring a photo Valentines Day	- Rote objects and Counting - Lesson 2.5 - Lesson 2.6 - Lesson 2.7	- Coding and Blending - Compound Word Manipulation - Phonics Game	- Who is my family? - Different types of families	- Photo Frame with a family picture - Valentines Day	- Fine Motor: Puzzle Peg Board Threading - Page 5 - Gross Motor: Free Skipping Hoop Skipping - Colour/Cut	- Joseph	- Cut and colour - Know all colours - Blending
7	My Friends	- Rote objects and Counting - Lesson 2.8 - Lesson 2.9 - Lesson 2.10	- Coding and Blending - Compound Word Manipulation - Phonics Game	- Who are my friends? - How to be a good friend	- Noahs Ark	- Fine Motor: Puzzle Peg Board Threading - Page 6 - Gross Motor: Jumping - Colour/Cut	- Noah	- Recognise own name - Compare size - Picture of a person

8	My Birthday Class Party	- Rote objects and Counting - Lesson 2.11 - Lesson 2.12 - Lesson 2.13	- Coding and Blending - Compound Word Manipulation - Phonics Game	- Why do we celebrate birthdays? - When is my birthday?	- Birthday Crown	- Fine Motor: Puzzle Peg Board Threading - Page 7 - Gross Motor: Balancing - Colour/Cut	- Tower of Babel	- Match objects - 35 piece puzzle
9	Different types of Houses Excursion	- Rote objects and Counting - Review Test 2 - Lesson 3.1 - Lesson 3.2	- Coding and Blending - Compound Word Manipulation - Phonics Game	- Different types of houses - Materials needed for building a house	- Neon Shapes to build a house	- Fine Motor: Puzzle Peg Board Threading - Page 8 - Gross Motor: Free Skipping Hoop Skipping - Colour/Cut - Sequencing	- Two different houses (sand/rock)	
10	Inside my House	- Rote objects and Counting - Lesson 3.3 - Lesson 3.4 - Lesson 3.5	- Coding and Blending - Compound Word Manipulation - Phonics Game	- The different types of rooms and what can be found in them	- Different rooms box	- Fine Motor: Puzzle Peg Board Threading - Page 9 - Gross Motor: Galloping - Colour/Cut	- Jesus cures someone through the roof	
11	Revision	- Revision of Numbers - Booklet	- Phonics Game			- Fine Motor: Puzzle Peg Board Threading - Page - Gross Motor: Galloping - Colour/Cut	END OF TERM 1	- Literacy week

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12	Easter	- Revision of numbers - Complete workbook	- Coding and blending - Word Manipulation	- What did you do in the holidays?	- Draw a person - Easter	- Fine Motor: Colour and cut - Gross Motor : Monkey Bars	- God loves all children	
13	Easter Mid Term Break	- Lesson 3.6 - Lesson 3.7 - Lesson 3.8 - Counting to 50	- Introduce c.a.t.m,o,p - Level 1.1	- Why do we celebrate Easter?	- Easter bunny and eggs	-- Fine Motor: Puzzles Sorting Clothes Pegs Makes letters in dough and paint - Gross Motor: Monkey Bars	- Easter	
14	Jobs people do Dress Up	- Lesson 3.9 - Lesson 3.10 - Lesson 3.11 - Counting to 50	- Introduce c.a.t.m,o,p - Level 1.1 Lets Read - Phonics Game	- Different types of jobs people do - Moms job - Dads job	- Nurses and police hat	- Fine Motor: Puzzles Sorting Clothes Pegs Makes letters in dough and paint - Gross Motor:	- A shepards tale	
15	My community Mothers Day	- Lesson 3.12 - Lesson 3.13 - Lesson 3.14 - Counting to 50	- C,a,t,m,o,p - Level 1.1 - Build cvc words - Phonics Game	- What is in my community? - Services in our community	- Garbage truck	- Fine Motor: Puzzles Sorting Clothes Pegs Separates letters using tweezers - Gross Motor: Running Kicking	- Good Samartin	
16	Water	- Review test 3 - Lesson 4.1 - Lesson 4.2 - Counting to 50	- C,a,t,m,o,p - Level 1.1 - Phonics Game	- The importance of water - Water pollution - Sources of water - Uses of water	- Jonah and the whale/ Moses	- Fine Motor: Puzzles Sorting Clothes Pegs Cut out letters and square, circle, triangle - Gross Motor: Running	- Moses	- Bring something starting with c,a,t,m,o,p

						Kicking		
17	Seasons / Weather	- Lesson 4.3 - Lesson 4.4 - Lesson 4.5 - Counting to 60	- Introduce e, n - Level 1.2 - Phonics Game	- Different Seasons - Different types of weather - Why do we need seasons?	- Different trees for different seasons	- Fine Motor: Puzzles Sorting Clothes Pegs Building blocks - cvc - Gross Motor: Midline crossing	- Calming the storm	
18	Healthy food	- Lesson 4.6 - Lesson 4.7 - Lesson 4.8 - Counting to 60	- Introduce s, i - Level 1.3 - Phonics game	- Fruits and Vegetables - Dairy	- Fruit and Veggy men	- Fine Motor: Puzzles Sorting Clothes Pegs Cut out letters - Gross Motor: Skipping Rope	- Miracle food	
19	Healthy food Fathers Day	- Review test 4 - Lesson 5.1 - Lesson 5.2 - Counting to 70	- Introduce b,d,r - Level 1.4 - Phonics game	- Unhealthy food vs healthy food	- Healthy food vs unhealthy food poster	- Fine Motor: Puzzles Sorting Clothes Pegs Building Blocks – cvc - Gross Motor: Skipping Rope	- Water into wine	- Group assessment
20	Transport Excursion	- Lesson 5.3 - Lesson 5.4 - Lesson 5.5 - Counting to 70	- Introduce b,d,r - Level 1.4 - Phonics game	- Different types of air transport - Different types of water transport	Building a transport picture with magazine cut outs	- Fine Motor: Glue patterns, stick on sand and seeds Building blocks - cvc - Gross Motor: Skipping Ropes	- Samson	

21	Transport	- Lesson 5.6 - Lesson 5.7 - Lesson 5.8 - Counting to 80	- Introduce f, u Level 1.5 - Phonics game	- Different types of air transport - Different types of rail transport	Hot air balloon mosaic	- Fine Motor: Glue patterns, stick on sand and seeds Building blocks - cvc - Gross Motor: Skipping Ropes	- Samson	
22	Revision	- Lesson 5.9 - Lesson 5.10	- Revision - Phonics game			Obstacle Course		- Literacy Week
							End of Term 2	
Week	Theme	Maths	Literacy	Life Skills	Art	Perceptual	Bible	Assessments
23	Pets	- Lesson 5.11 - Lesson 5.12 - Review Test	- Introduce g,h - Phonics game	- Different types of pets - How do I take care of my pets - What food does my pet eat	- Fish tank	- Fine Motor: Sequencing Visual Motor Integration - Gross Motor Aeroplanes	- Adam names all the animals	
24	Pets	- Lesson 6.1 - Lesson 6.2 - Lesson 6.3	- Introduce j,l - Phonics game	- Where do I keep my pets - What to do if your pet is sick - Exotic pets	- Standing cat	- Fine Motor: Patterns Visual Motor Integration - Gross Motor Bean bags	- Catching a large number of fish	
25	Farm animals	- Lesson 6.4 - Review Test	- Introduce w,v - Phonics game	- Different types of farm animals - Why do we have animals on farm - Products from farm animals	- Sheep with cotton wool for wool	- Fine Motor: Sequencing Visual Motor Integration Tying a shoe lace - Gross Motor Balance Boards	- Joseph and his dreams	

26	Farm animals	- Lesson 7.1 - Lesson 7.2 - Lesson 7.3	- Introduce k,x - Phonics Game	- Products we get from farm animals - How to take care of farm animals	- Chicken with paper plate	- Fine Motor: Patterns Visual Motor Integration Tying a shoe lace - Gross Motor Bean Bags	- Prodigal son	
27	Wild animals	- Lesson 7.4 - Lesson 7.5 - Lesson 7.6	- Introduce y,z - Phonics game	- Why are they called wild animals? - Where do they live? - Why are they dangerous	- Arm Giraffe	- Fine Motor: Sequencing Visual Motor Integration Tying a shoe lace - Gross Motor Kick catch	- Daniel and the lions	
28	Wild animals	- Lesson 7.7 - Lesson 7.8 - Lesson 7.9	- Introduce qu - Phonics game	- Difference between carnivore, herbivore, omnivore	- Pastel Lion	- Fine Motor: Patterns Visual Motor Integration Tying a shoe lace - Gross Motor Balance board	- Sower of the seeds	
29	Dinosaurs	- Lesson 7.10 - Lesson 7.11 - Review Test	- Introduce short 'a' - Phonics Game	- When did dinosaurs live? - Why are they extinct? - Different types of dinosaurs	- Shadow art	- Fine Motor: Sequencing Visual Motor Integration Tying a shoe lace - Gross Motor Kick catch	- David and Goliath	
30	Dinosaurs	- Revision	- Revision - Phonics Game	- Dinosaur fossils - What did dinosaurs look like - What did dinosaurs eat	- Paper plate dinosaurs	- Fine Motor: Patterns Visual Motor Integration Tying a shoe lace - Gross Motor Balance boards	- Lazarus brought back to life	

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31	Birds	- Lesson 8.1 - Lesson 8.2 - Lesson 8.3	- Short vowel 'e' - Phonics game	- Different types of birds - Do bird lay eggs or give live birth - Where do birds live	- Foot/hand print parrot	- Fine Motor: Sequencing Cutting Visual Motor Intergration Colouring - Gross Motor: Animal walks	- 2 sparrows for 1 coin	
32	Reptiles	- Lesson 8.4 - Review Test	- Short vowel 'i' - Phonics game	- Different types of reptiles - How do we identify a reptile - What makes reptiles so special	- Tortoise	- Fine Motor: Sequencing Cutting Visual Motor Intergration Colouring - Gross Motor: Animal walks	- Adam and eves snake	
33	Spiders and Insects	- Lesson 9.1 - Lesson 9.2 - Lesson 9.3	- Short vowel 'o' - Phonics game	- Why do we need insects? - How do we identify insects? - What do insects eat and where do they live? - Why is a spider not an insect? - Different types of spiders - poisonous, harmless	- Paper plate insects	- Fine Motor: Sequencing Cutting Visual Motor Intergration Colouring - Gross Motor: Animal walks	- All the plagues	

34	Sea Creatures	- Lesson 9.4 - Lesson 9.5 - Lesson 9.6 - Review Test	- Short vowel 'o' - Phonics game	- Different types of sea creatures - Mammals in the sea - How do fish breathe?	- Sea Scape	- Fine Motor: Sequencing Cutting Visual Motor Intergration Colouring - Gross Motor: Animal walks	- Jonah and the whale	
35	Sea Creatures	- Lesson 10.1 - Lesson 10.2 - Lesson 10.3	- Short vowel 'u' - Phonics game	- What do sea creatures eat? - Where do they live - How do they survive - How do we take care of them	- Sea Scape	- Fine Motor: Sequencing Cutting Visual Motor Intergration Colouring - Gross Motor: Animal walks	- Jesus walks on water	
36	Holidays	- Lesson 10.4 - Review Test	- Revision - Phonics game	- Where do you go on holiday - What do you do on holiday - When do we have holiday	- Beach Scape	- Fine Motor: Sequencing Cutting Visual Motor Intergration Colouring - Gross Motor: Animal walks	- Jesus teaches us to pray	
37	Christmas	- Revision	- Revision - Phonics game	- Why do we celebrate Christmas?	- Christmas	- Fine Motor: Sequencing Cutting Visual Motor Intergration Colouring - Gross Motor: Animal walks	- Mary and Joseph	
38	Christmas	- Revision	- Revision - Phonics game	- The different types of Christmas Traditions	- Christmas	- Fine Motor: Sequencing Cutting Visual Motor Intergration Colouring - Gross Motor: Animal walks	- The Christmas Story	

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40							END OF TERM 4	